

## D200 Angling Game 1-1 to 3-3 - U17

### Key Points:

Checkers create an angle on puck carrier and take away their time and space with body on body and stick on the puck.

### Description:

1. D200 lineup outside blue line.
2. On whistle carry the puck behind the net and checkers leave and create good angles.
3. Play 20-30 seconds.
4. Puck carrier can try to come out short side.
5. Keep score. Play to a certain score and losing team do something like push ups. Play a short series.

<http://www.hockeycoachingabcs.com/mediagallery/media.php?s=20111005185904685>

D200 - 2-2 - 3-3 Angling Game - U17 M

<https://youtu.be/iXq6-jgORaI>

