

D200 - Nets Back to Back 3-2 with Joker – Pro

Key Points:

Use only one puck until a goal or it is out of play. Players can either change on the whistle or change on their own. Joker can rotate as long as one player stays in the offensive end and two defend. Keep score.

Description:

1. Nets are back to back at one end of the ice.
2. Each team has an offensive Joker in the attacking end only.
3. Play 2-2 and it is 3-2 in the offensive end.
4. Shifts about 45".

**You can implement modified rules like goals the Joker must be part of the attack.*

<http://www.hockeycoachingabcs.com/mediagallery/media.php?f=0&sort=0&s=20191213162317618>

<https://youtu.be/qirpdBsEcE>

